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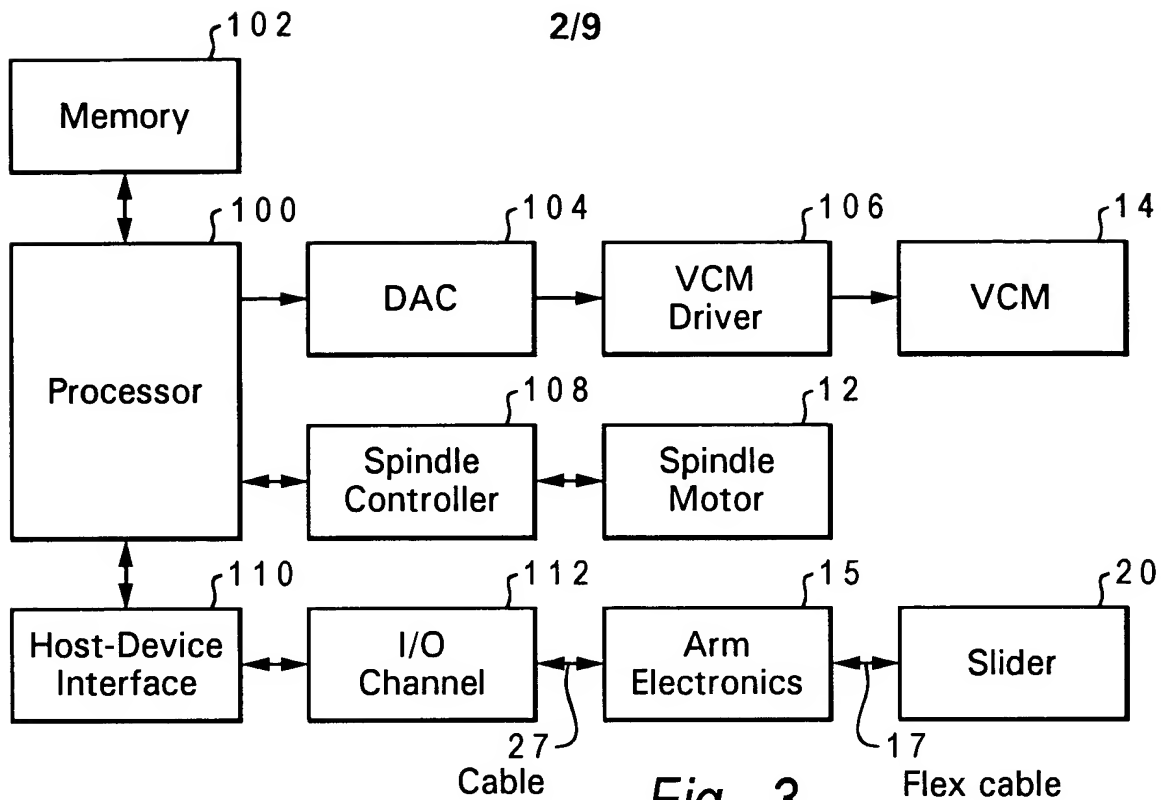


Fig. 3

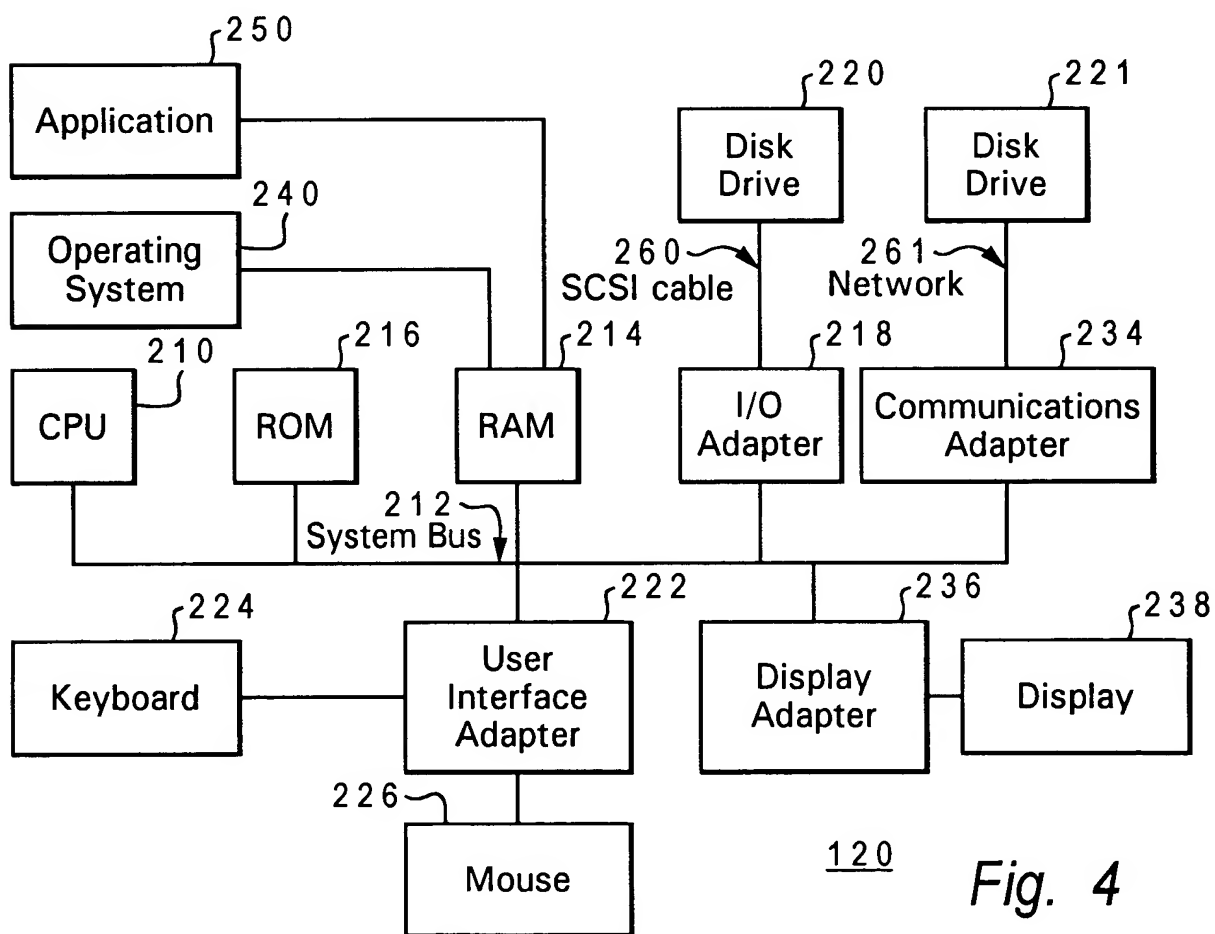


Fig. 4

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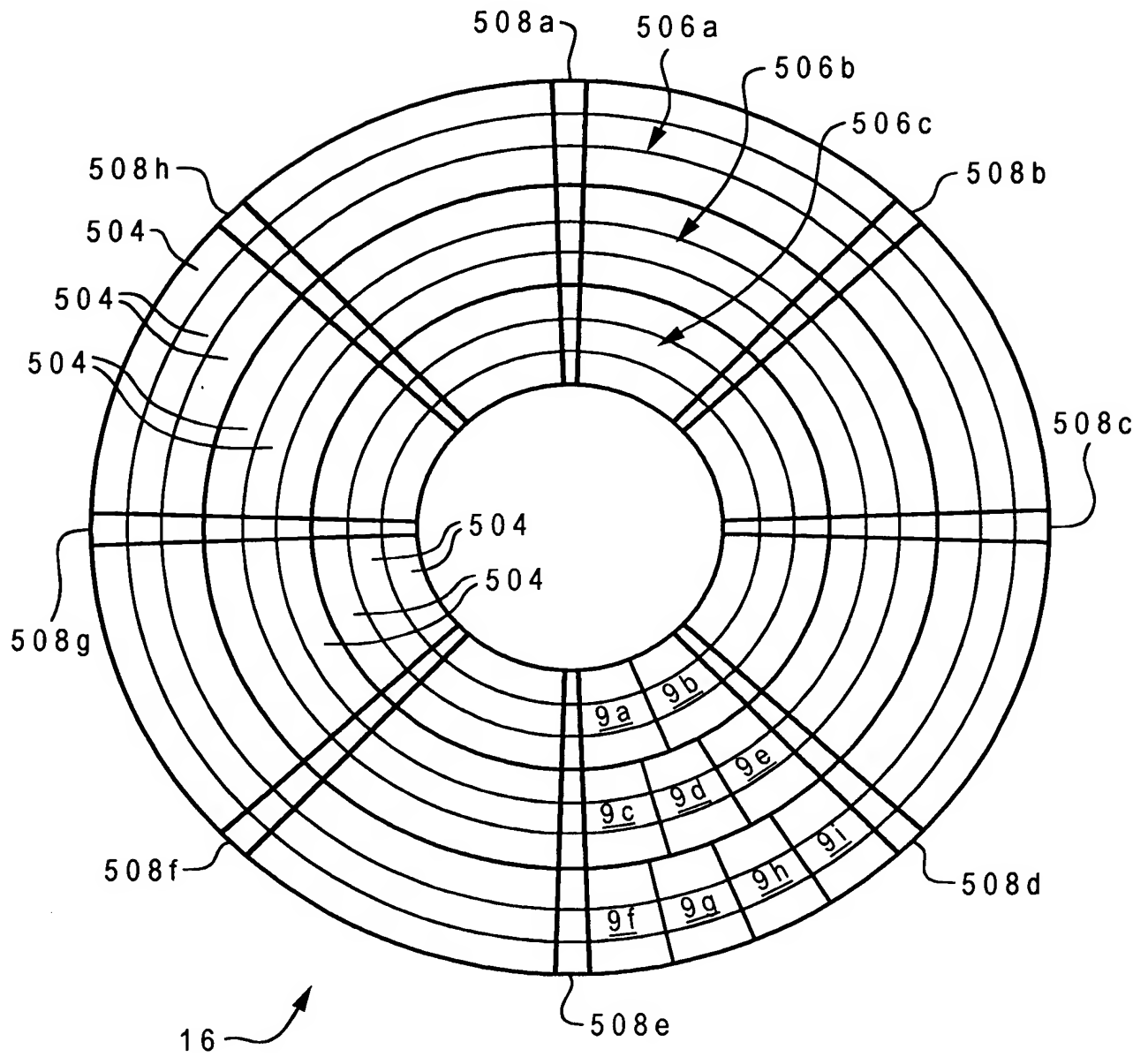


Fig. 5

Zone	Sectors per Revolution per Surface	Revolutions per Minute	Megabytes (MB) per Second Under Head
0 (Outer)	315	5400	14.51
1	306	5400	14.10
2	300	5400	13.82
3	288	5400	13.27
4	282	5400	12.99
5	270	5400	12.44
6	258	5400	11.89
7	247	5400	11.38
8	240	5400	11.06
9	234	5400	10.78
10	225	5400	10.37
11	216	5400	9.95
12	210	5400	9.67
13	198	5400	9.12
14	192	5400	8.84
15 (inner)	180	5400	8.29

Fig. 6

Zone	Sectors per Revolution per Surface	Tracks per Zone	Sectors per Zone	Percentage Total Capacity
0 (Outer)	315	373	117,495	6% (5.5%)
1	306	430	131,580	6% (6.1%)
2	300	492	147,600	7% (6.9%)
3	288	881	253,728	12% (11.8%)
4	282	478	134,796	6% (6.3%)
5	270	1212	327,240	15% (15.2%)
6	258	405	104,490	5% (4.9%)
7	247	608	150,176	7.0% (7.0%)
8	240	411	98,640	5% (4.6%)
9	234	419	98,046	5% (4.6%)
10	225	366	82,350	4% (3.8%)
11	216	421	90,936	4% (4.2%)
12	210	358	75,180	4% (3.5%)
13	198	603	119,394	6% (5.5%)
14	192	357	68,544	3% (3.2%)
15 (inner)	180	585	105,300	5% (4.9%)

Fig. 7

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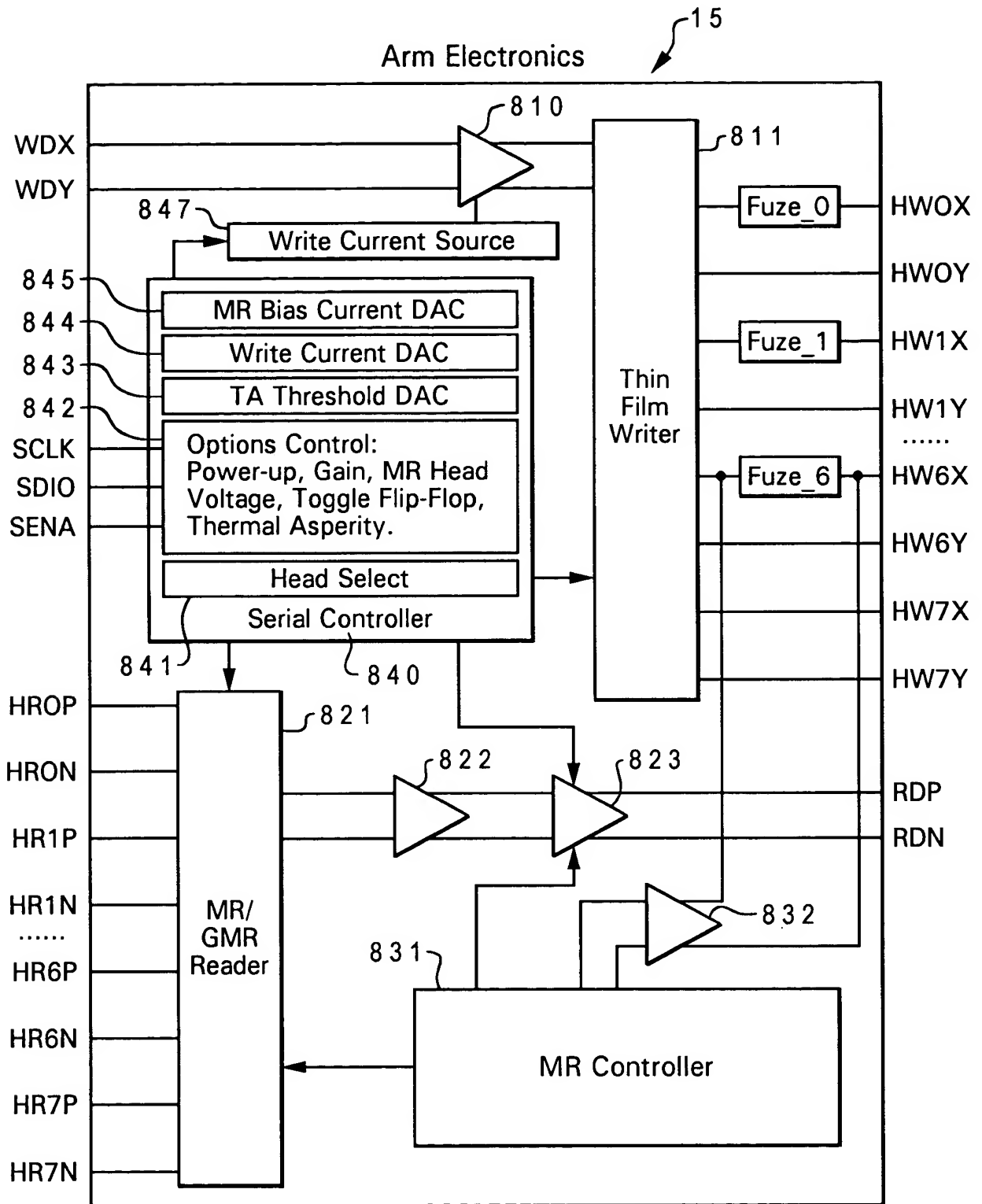


Fig. 8

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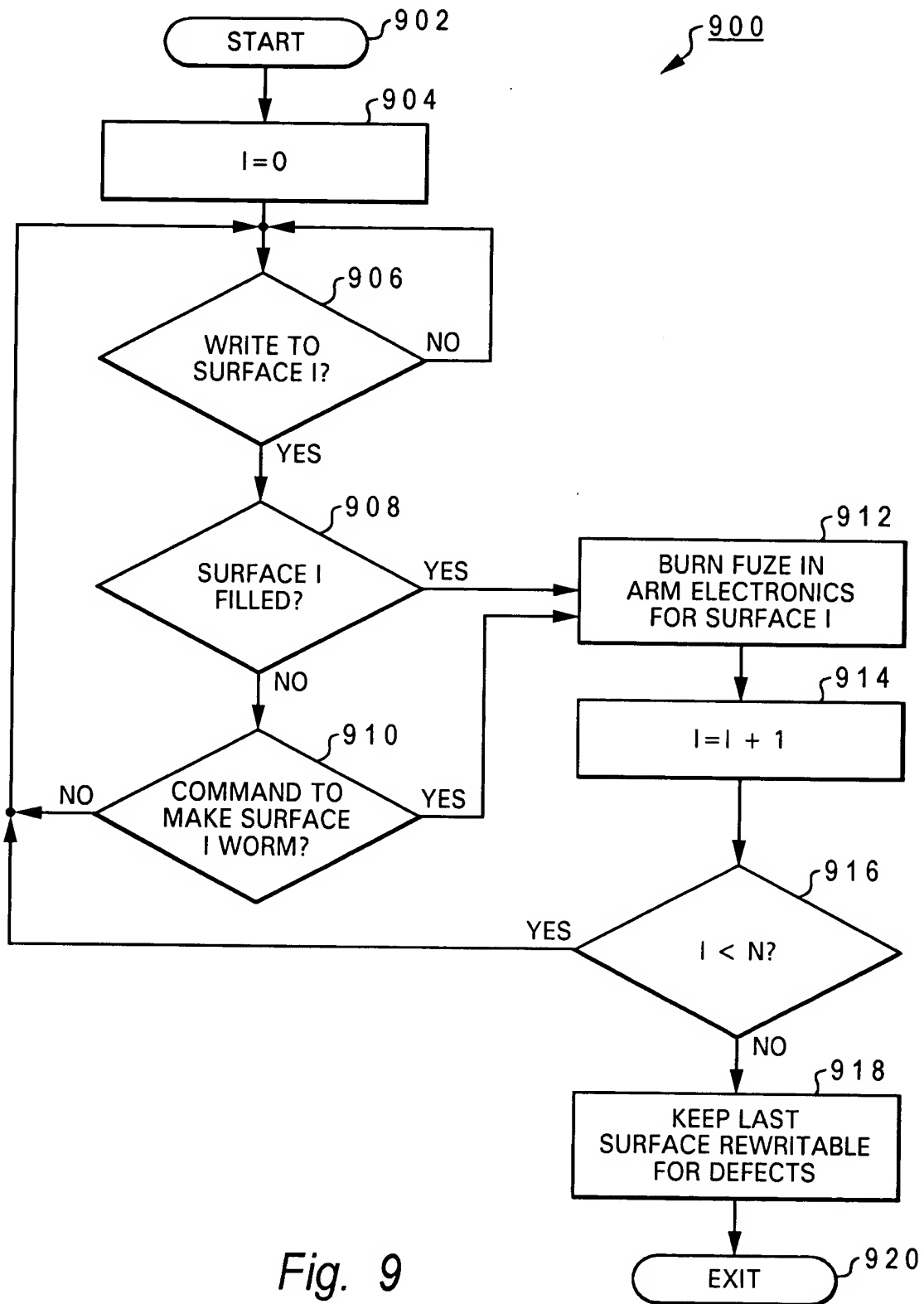


Fig. 9

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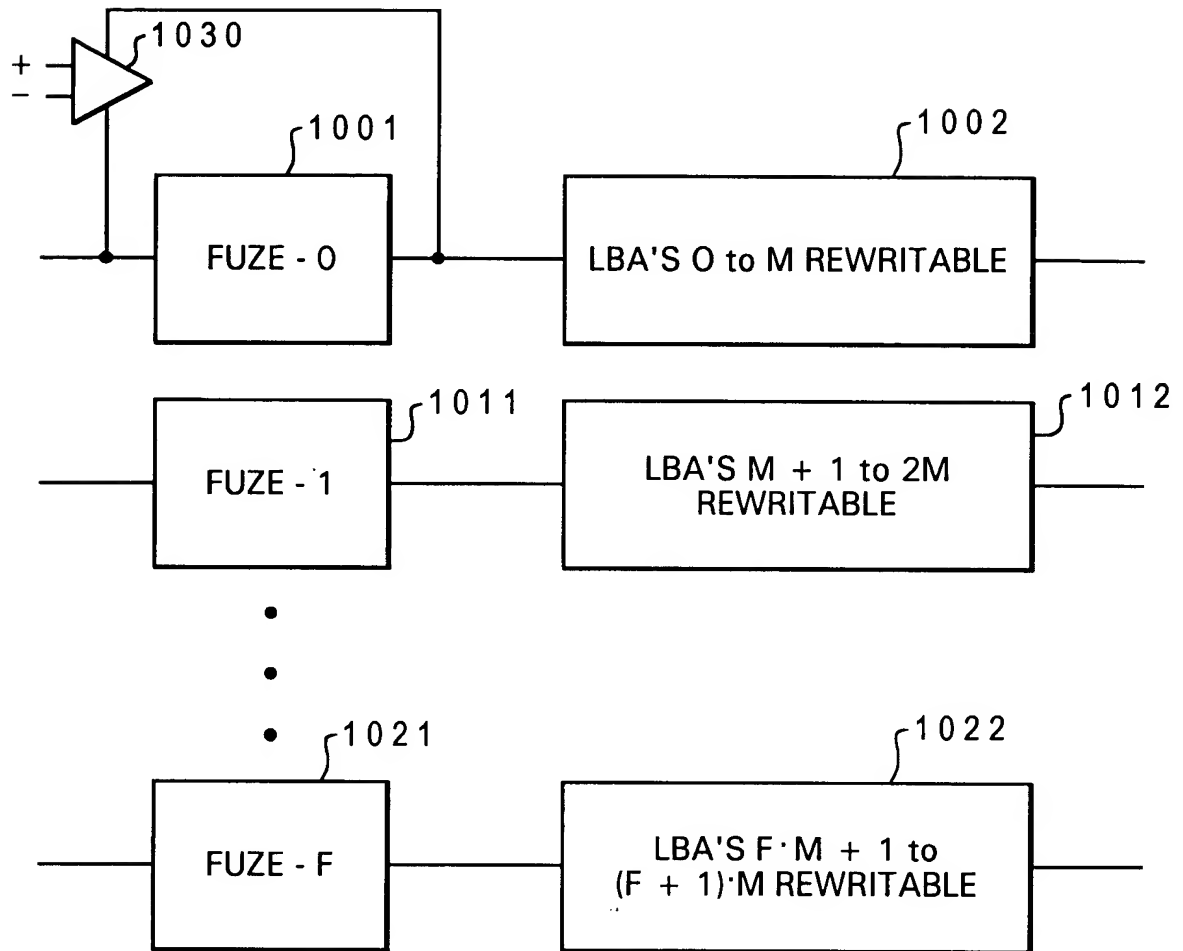


Fig. 10

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